**Meeting Log**

02/02/18

* Wrote User Stories for project and assigned each of them a value of importance

02/15/18

* Login window created w/ files

02/23/18

* Database and inventory functionality (add/delete) implemented
* Initial table view of inventory implemented

03/01/18

* Integrated SQL w/ Qt (for login)

03/03/18

* Finished add new record to login info

03/06/18

* Cache table set up for login

03/11/18

* Updated main menu and add/delete/edit (cache table) for employees/login database
* Debugged login files and added all necessary tables to database
* Able to display sales information

03/17/18

* Fixed overloading operator “=” to include id for login to know administrator status
* Cleaned up file names and removed unnecessary files
* Created a menu (ui) for managers

03/22/18

* Finished member class with executive/regular membership properties
* Add/delete/edit member
* UML diagrams started
* Setting up manager menu and administrator menu

03/23/18

* Finished add/delete/edit members
* Nearly finished searching and sorting members and linking to sales info

03/24/18

* Member (ui)
* Members can be sorted via member id and membership status
* Can display certain types of customers i.e. executive, regular
* Find the customers whose membership expires soon

03/25/18

* Add/delete/edit items in inventory table from database

03/29/18

* Organized all Ui’s to fixed size

03/30/18

* Display total revenue for any given day
* Display number of executive and/or regular members
* Allows user to display certain members any given day i.e. just executives

03/31/18

* Update item quantity in inventory after purchase
* Update item total sales in inventory after purchase
* Update item total sold in inventory after purchase
* Database added at resource file
* Update rebate after purchase
* UML completed